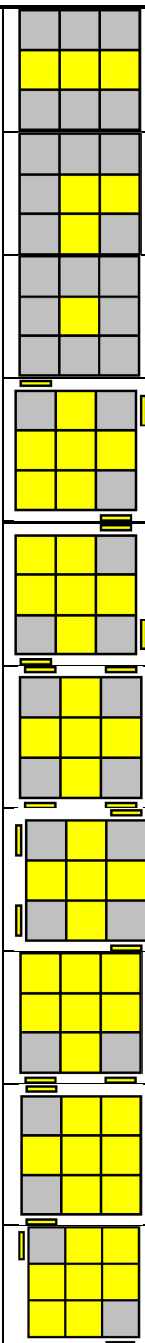
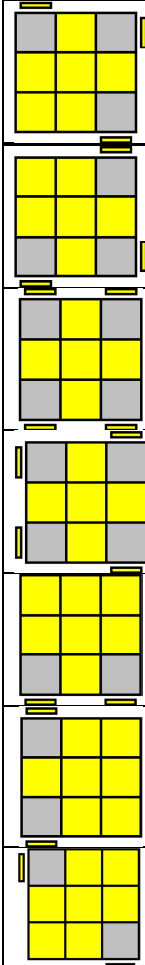
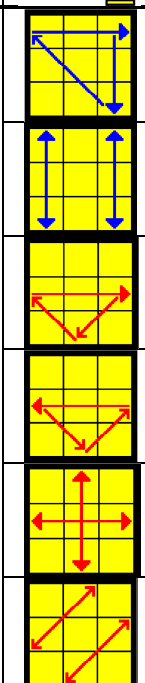


2 LOOK OLL

	1. L o o k	1. Opposite/ Full Bar	$F (R U R' U') F'$ 5 1728 6	Identify one of the three cases. Don't care about additional yellows on the top. Except you see a case from the "2. Look". Then skip. 1. Look Edge Orientation	
		2. Adjacent/ Elbow	$f (R U R' U') f'$ 5+ 1728 6+		
		3. None	$[F (R U R' U') F'] [f (R U R' U') f']$ 5 1728 6 5+ 1728 6+		
		2. L o o k	1. Sune/Fish Fish down / Yellow right	$(R U R') U (R U^2 R')$ 172 7 177 2	If all pieces on the top are already yellow, by chance, then skip this step. 2. Look Corner Orientation
			2. Anti-Sune/Fish Fish up / Yellow left	$(R' U' R) U' (R' U^2 R)$ 281 8 277 1	
			3. Car/Cross 2 Yellows front/back	$F (R U R' U') (R U R' U') (R U R' U') F'$ 5 1728 1728 1728 6	
			4. Blinker/Cross 1 Yellow right	$[f (R U R' U') f'] [F (R U R' U') F']$ 5+ 1728 6+ 5 1728 6	
5. Headlights 2 Yellows front			$(R^2 D) (R' U^2) (R D') (R' U^2 R')$ 11x 277 1y 277 2		
6. Chameleon 1 Yellow left			$(r U R' U') (r' F R F')$ 1+728 2+ 51 6		
7. Bowtie/Arrow Arrow down / 1 Yellow left			$F' (r U R' U') (r' F R)$ 6 1+728 2+ 51		

2 LOOK PLL

	1. L o o k	1. CW Corner 3-Cycle	$x [(R' U R') D^2] [(R U' R') D^2] R^2$ 1* 272 xx 182 xx 11	Find 2 corners with headlights and bring it to the back. → Alg. Skip if all corners are ok.
		2. E-Perm	$x' [(R U' R') D (R U R')] u^2 [(R' U R) D (R' U' R)]$ 2* 182 x 172 7+7+ 271 x 281	
	2. L o o k	1. CW Edge 3-Cycle	$R^2 U (R U R' U') (R' U') (R' U R')$ 11 7 1728 28 272	All corners are ok! Decide how to permute the edges. 2. Look Solves the Cube
		2. CCW Edge 3-Cycle	$[R U'] [R U] [R U] [R U'] R' U' R^2$ 18 17 17 18 28 11	
3. H-Perm		$M^2 U M^2 U^2 M^2 U M^2$ 1-1- 7 1-1- 77 1-1- 7 1-1-		
4. Z-Perm		$M^2 U M^2 U M' U^2 M^2 U^2 M' U^2$ 1-1- 7 1-1- 71- 77 1-1- 77 1- 77		